



# Recent LIGO I simulation results

Hiro Yamamoto / Caltech - LIGO Lab

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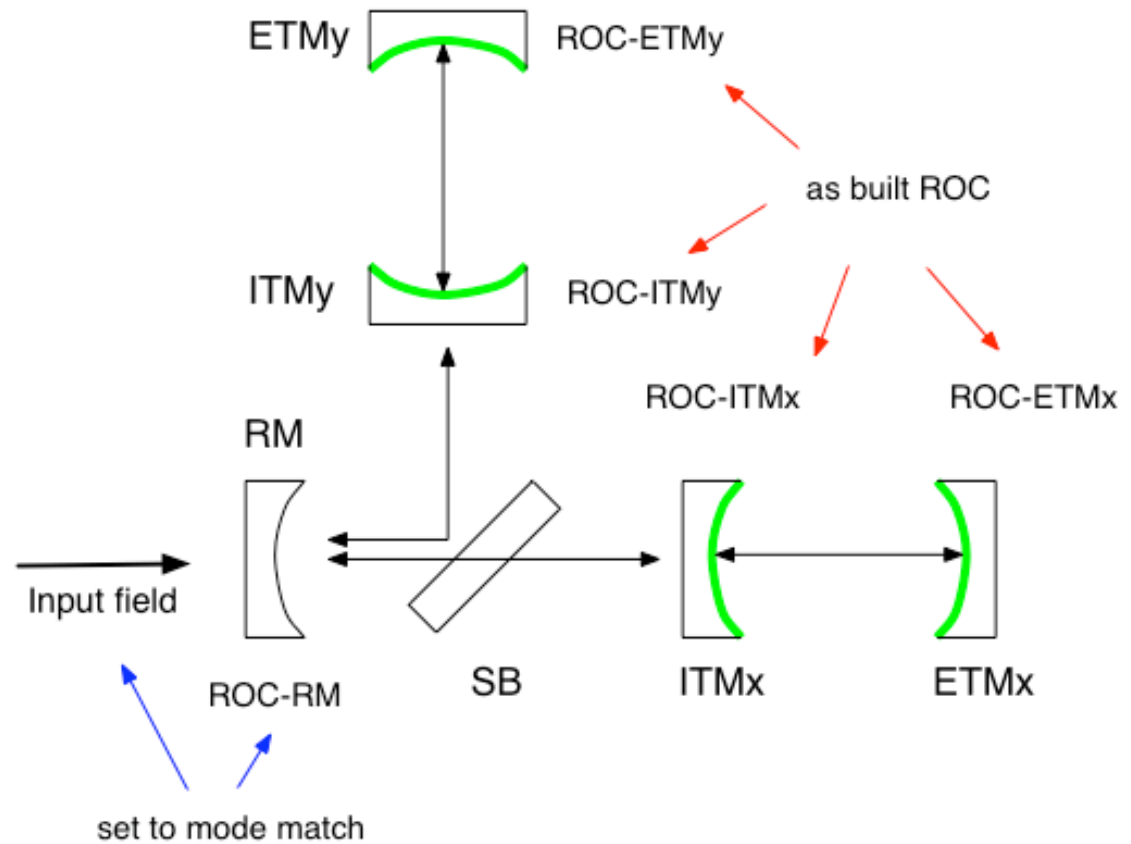
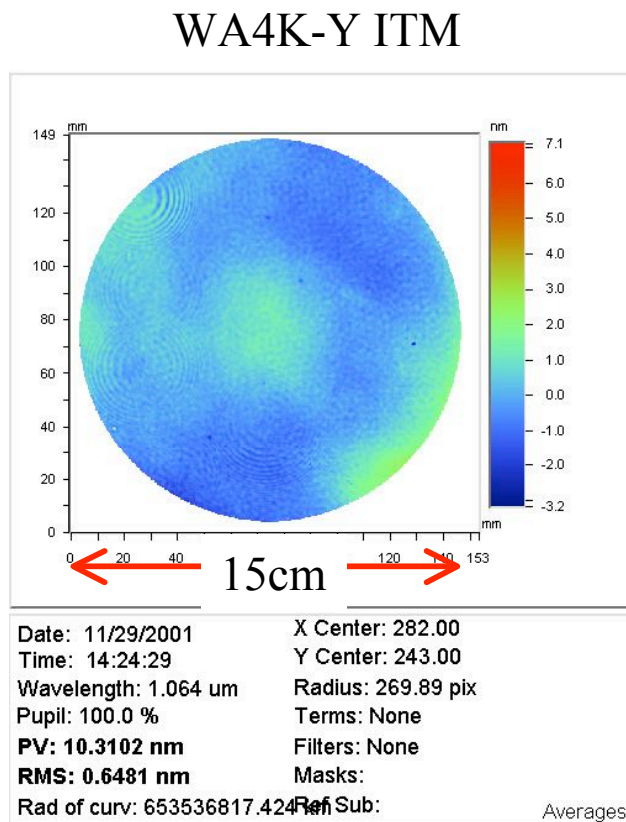
- FFT run with as-built HR phase map
  - » Contrast defect
  - » Shot noise limited sensitivity
  - » R.Dodda(SLU), B.Bhawal, H.Yamamoto, B.Kells, E.D'Ambrosio
- SimLIGO
  - » Status
  - » Noise hunting
  - » M.Evans, H.Yamamoto, X.Xu (Caltech)
- Radiation pressure effects
  - » Simple FP stability
  - » Effects on LIGO I COC
  - » X.Xu, H.Yamamoto, J.Agresti (U.Pisa)



# LIGO FFT run with as-built HR phase map

## effect of the aberration of test mass surfaces

<http://www.ligo.caltech.edu/~gari/COCAsBuilt.htm>





# FFT analysis

## technical details

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- FFT program
  - » Developed by B.Bochner of MIT (1998 PhD)
  - » Static LIGO field simulation which can include details of optics, including the mirror phase map, reflection and transmission
- Measured data
  - » Central region (15cm diameter, 0.2668x0.3114mm)
  - » Extrapolate to full mirror (24cm diameter, 2.73x2.73mm)
    - Systematic uncertainty of this extrapolation ~ 5%
- Tilt removal
  - » FFT has a simple length control, but no alignment control
  - » Phase map is modified to remove “tile” seen by a gaussian field.



# FFT run result

## recycling gain and contrast defect

	LHO4k	LHO2k	LLO4k
Symmetric ( ROCx = ROCy )	47 $5.5e-7$	44 $3.6e-7$	46 $1.3e-7$
As-Built ROC	47 $3.7e-5$	44 $8.5e-6$	46 $1.5e-7$
As-Built ROC w/ phase map	43 $1.6e-4$	41 $1.7e-4$	42 $1.2e-4 ?$
Data	$6e-4$		$3e-5$

The HR loss (i.e. "base loss") values used for these simulations are not at all consistent with what we know about the fabricated mirror surface smoothness (micro-roughness). This is the main problem for prediction of advanced LIGO performance. (Bill Kells)



# FFT result

shot noise limited sensitivity : **Is this real ?**

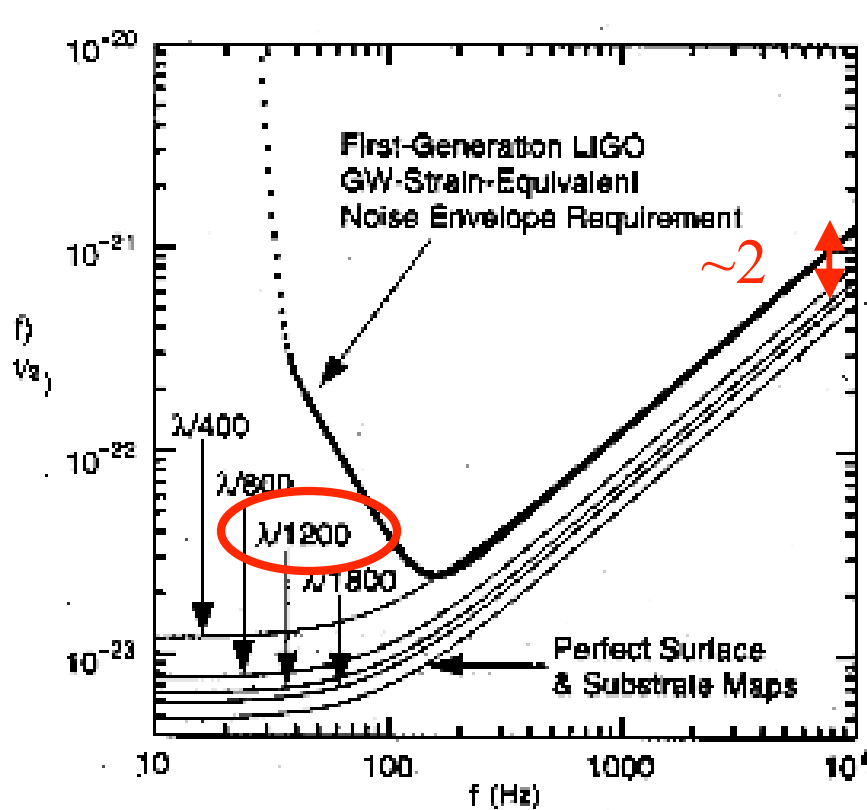
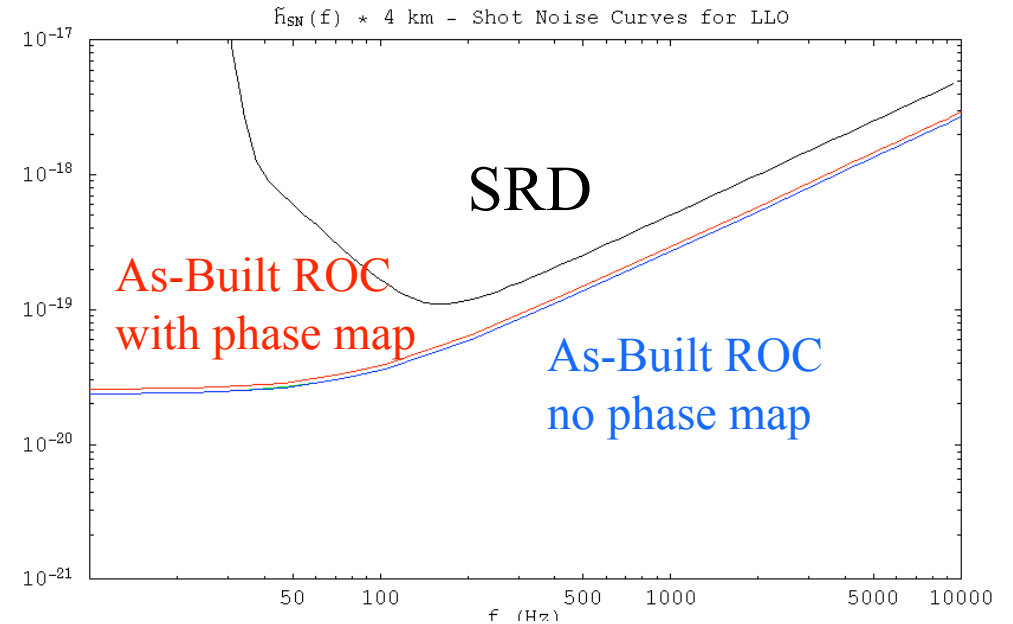


Fig.3.3 in B.Bachner's thesis



LLO : 2003 SURF calculation  
LHO4k and LHO2k are same



# SimLIGO

## status

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- SimLIGO
  - » Realistic LIGO I simulation
  - » LSC / ASC / DSC / major noise sources / Optical Lever included
  - » thermal lensing simulated - good near hot state
  - » radiation pressure included
- Stones in the Road : Matt Evans talk on June 16, G030419-00-E
  - » things to watch out for, and some potentially useful tools, as we work toward a better LIGO1 detector



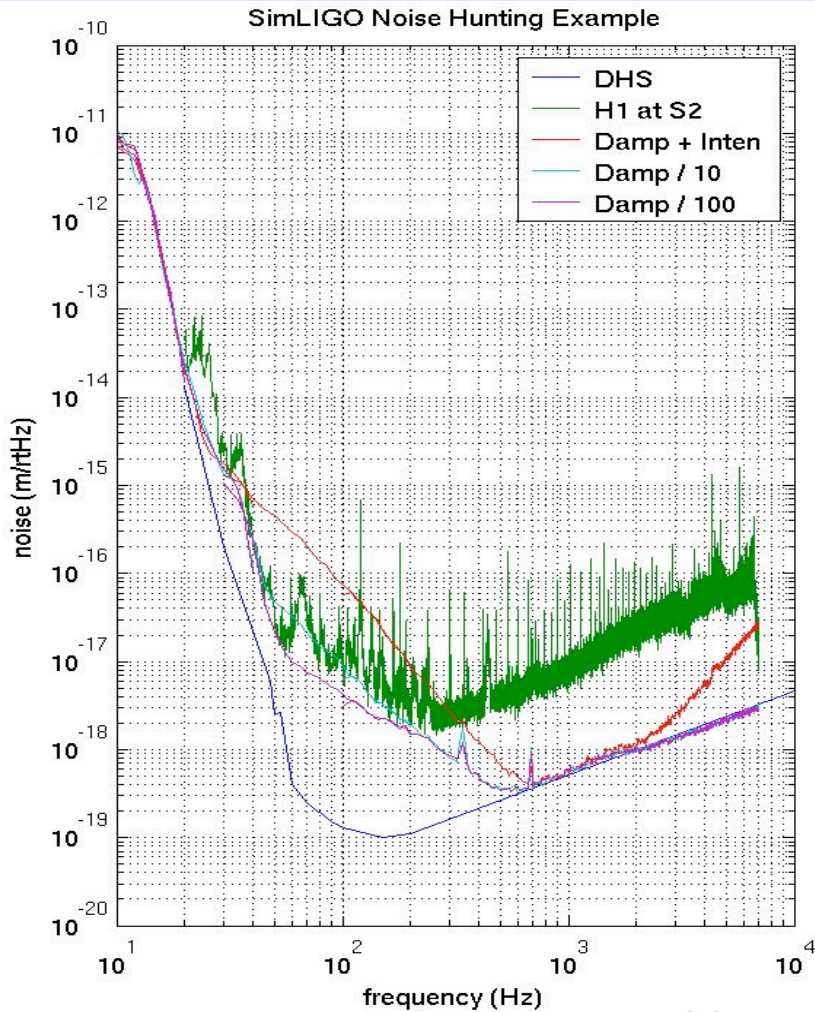
# SimLIGO application

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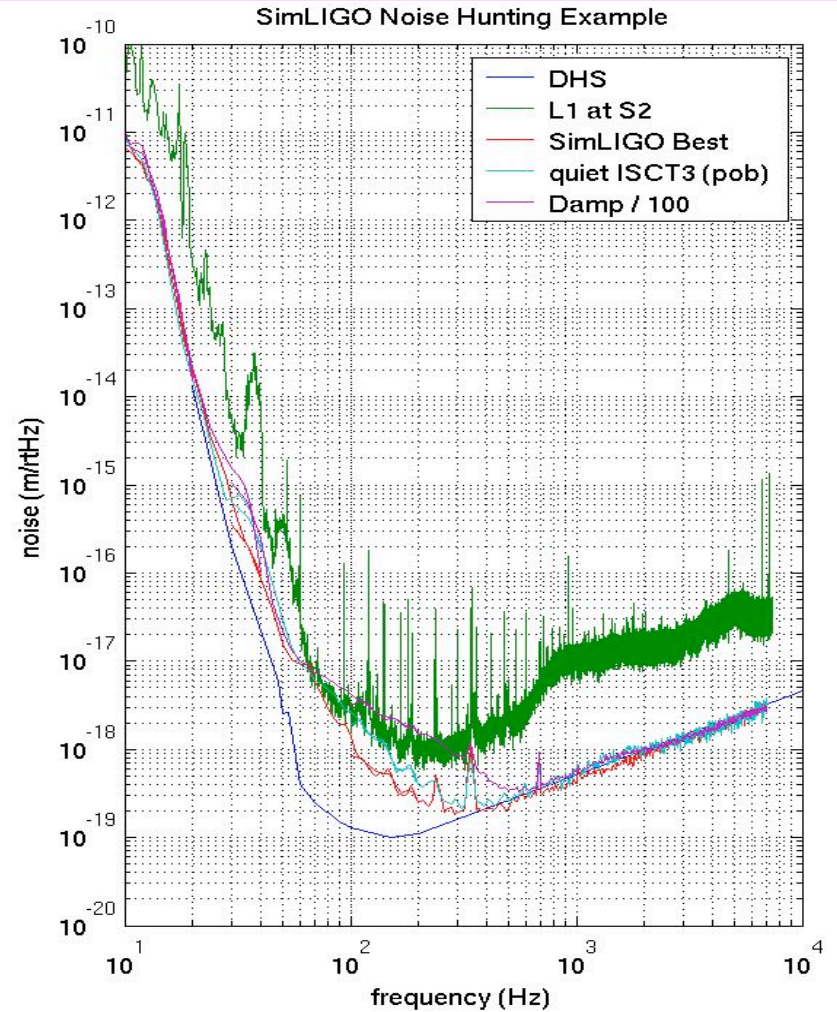
- Robust lock acquisition - from cold to hot
  - » beam profile (original one used scalar model)
  - » thermal lensing effect
  - » signal reliability - mode matching not necessarily good
  - » 4k Schupp asymmetry problem detected
- Robust alignment control - in a realistic condition
  - » ASC is a problem of linear system, but
    - noisy and gain varying system
  - » SimLIGO can provide qualitatively similar nice play ground
  - » Robust algorithm with reliable signal



# SimLIGO Noise Hunting



LIGO-G030417-00-E



LSC August 2003, Hannover





# Radiation pressure

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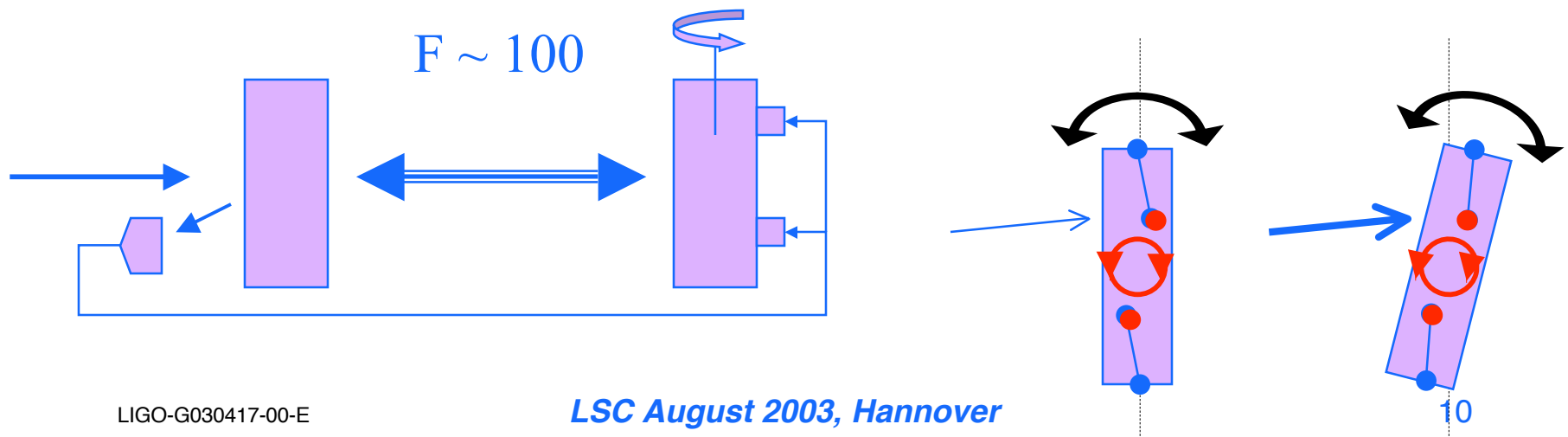
- Notes by D.Sigg and B.Kells about radiation pressure
- End to End model with radiation pressure
  - » no mathematics or no approximation
  - » yaw - pitch - length dof
  - » field dynamics included
  - » implication of stability - instability
  - » role of control systems
- Alignment control makes system more stable
- Even for LIGO I COC, the radiation pressure will affect the control design.

# Radiation pressure

## (not so) simple FP YAW motion

$$\ddot{\phi} = -\omega_0^2 \cdot (\phi - \phi_{sus}) + B \cdot \phi \cdot F_{RP} + C \cdot \dot{\phi}$$

- LIGO I 4k arm FP cavity
- Only yaw dof is active (torsion pendulum, a.la.Daniel)
- Local dumping by small Q
- Only ETM moves by radiation pressure and ASC
- Reflected signal is used to control yaw
- ETM suspension point moves as  $1e-7 \text{ rad} / (s+2\pi)^2$

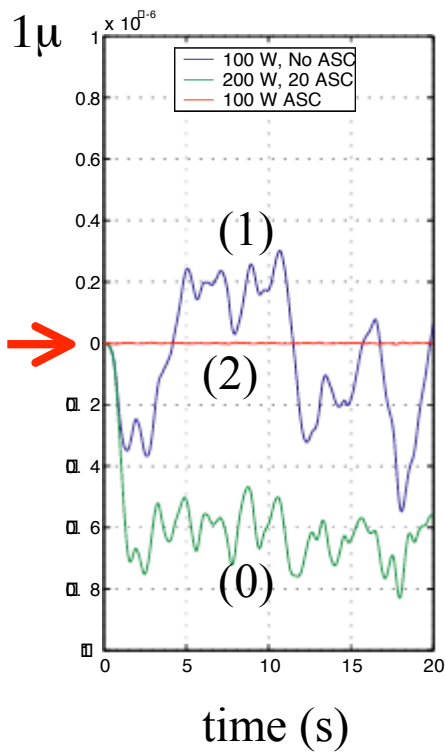




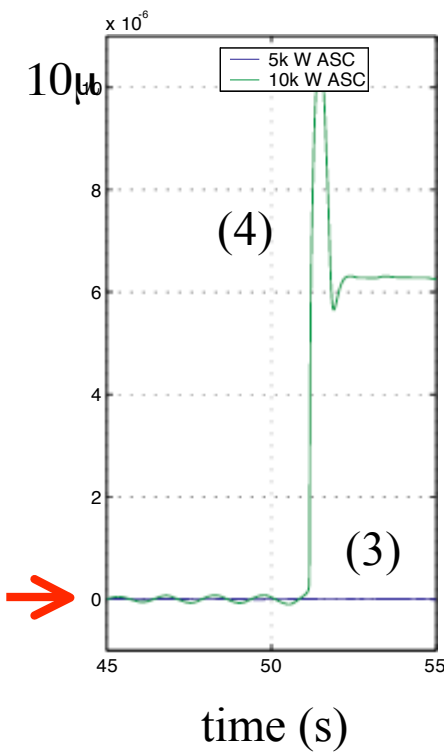
# FP with radiation pressure

## Stable and unstable examples

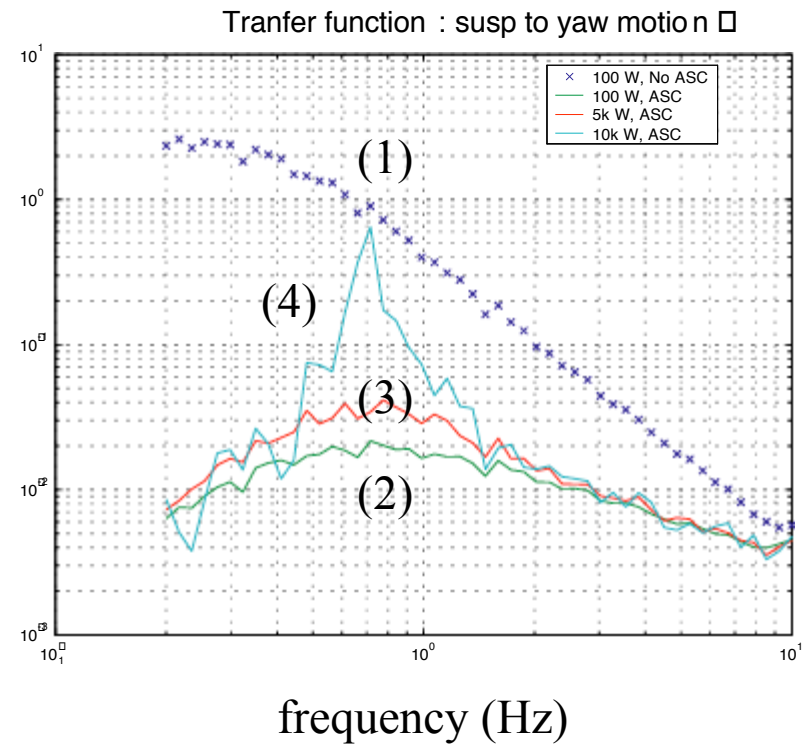
yaw motion



low power w/o ASC  
100-200 W input



high power w/ ASC  
5k-10k w input





# Radiation Pressure in LIGO I

analysis using SimLIGO with full ASC/LSC

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	Radiation pressure effect included	No radiation pressure effect
Full Alignment control	lock stable	lock stable
Partial alignment control	unstable	lock stable

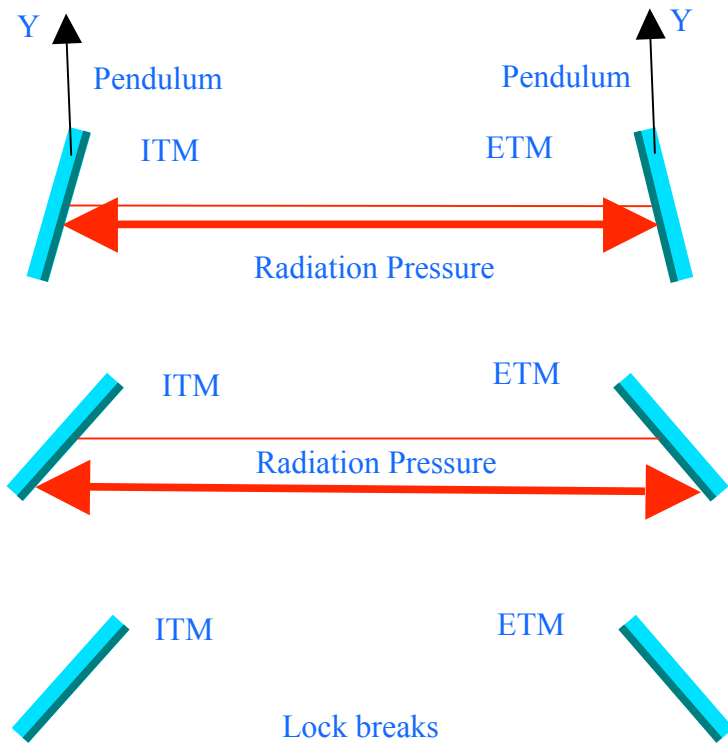
\* The difference between Full Alignment Control and Partial is that in Full, the beam axis is fixed at the mechanical center of the ETMs. In other words,

Full:  $QPD_x - QPD_y = 0$  and  $QPD_x + QPD_y = 0$

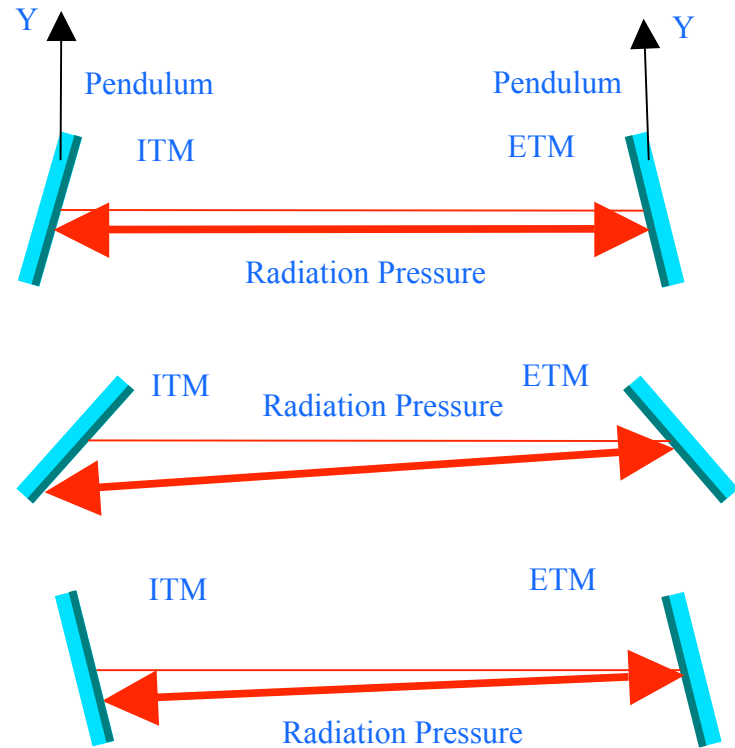
Partial:  $QPD_x - QPD_y = 0$  but  $QPD_x + QPD_y$  is not constrained to be 0.

# Radiation Pressure on the Pitch Angle

Partial ASC

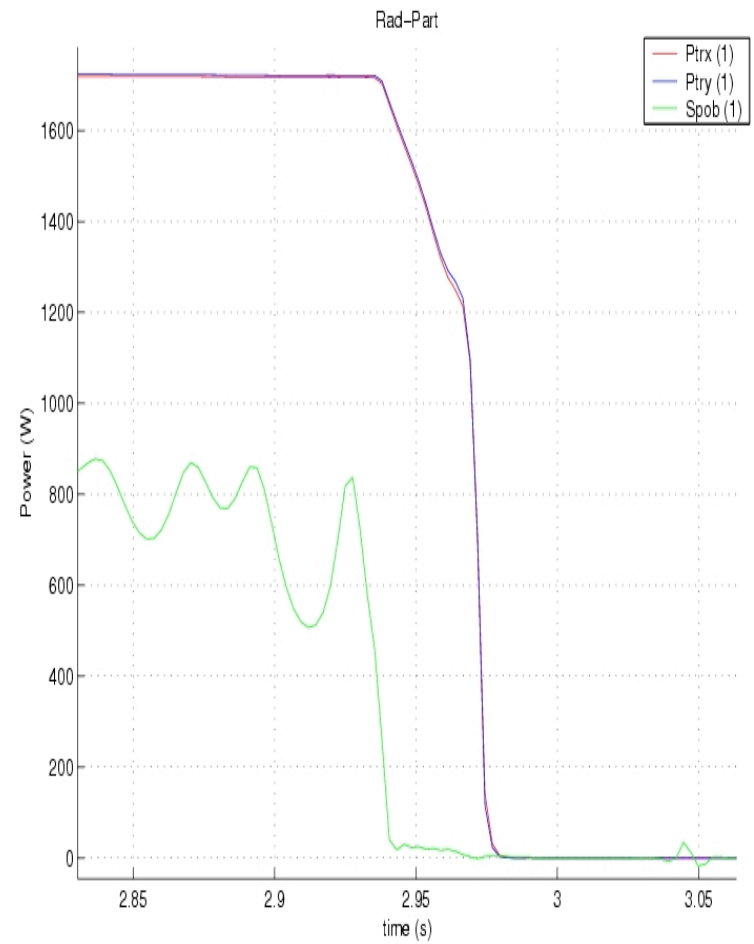
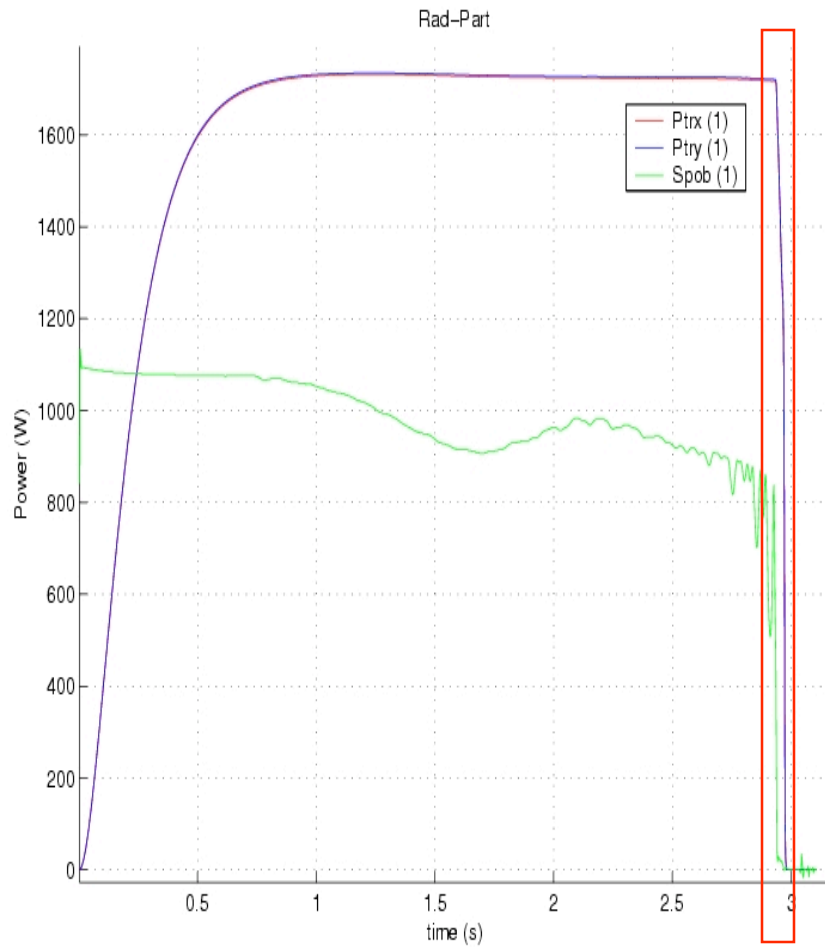


Full ASC





# Instability scenario





# How to address radiation pressure issue

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- Danniell
  - » Some of the results observed are not the same as real
- Missing piece
  - » Transfer function of pendulum response with optical spring
  - » Run simulation with length control on
- Radiation pressure in SimLIGO
  - » ASC design with radiation pressure activated
- Full LIGO simulation with realistic ASC/LSC and radiation pressure