Fast scattering noise at LIGO and DetChar Noise sprint

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LVK Meeting Sept 2020

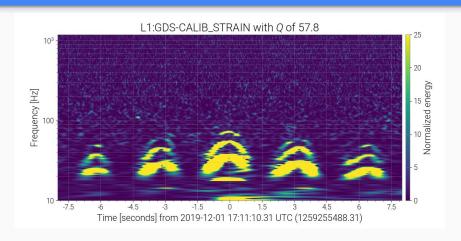
Light scattering

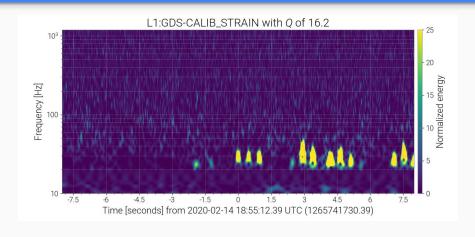
$$\phi_{SC} = \frac{4\pi}{\lambda} (x_0 + \delta x_{SC}(t))$$

$$f_{max} = \frac{2v}{\lambda}$$

$$h_{SC} = K.sin(\phi_{SC}(t))$$
Moving surface
Scattered Light

Slow scattering and Fast Scattering in O3.





Slow scattering (~0.2 Hz)

- Two different couplings of Slow scattering
- ETM-AERM relative motion and ETM-TMS relative motion
- RC tracking in Jan 2020 reduced the rate considerably

Scattering paper <u>arXiv</u>

Fast scattering (~ 1 - 4 Hz)

- Multiple couplings is a possibility
- Different frequency and glitch morphology than slow scattering
- Lot more frequent at LLO than at LHO

Most frequent disturbances in O3b

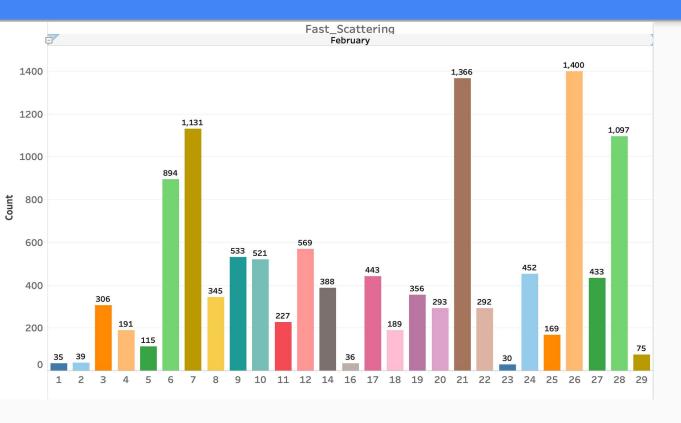
Glitch \$	Count -	Percent \$	\$
Scattered_Light	44682	32.4%	
Fast_Scattering	36918	26.8%	
Tomte	22361	16.2%	_
Blip_Low_Frequency	8728	6.3%	
Whistle	5381	3.9%	1
Extremely_Loud	3461	2.5%	I
Low_Frequency_Lines	3190	2.3%	1
Koi_Fish	3010	2.2%	I
Low_Frequency_Burst	2918	2.1%	1
Blip	2564	1.9%	1

Scattered_Light 58739 71.4% Extremely_Loud 5604 6.8% Koi_Fish 3710 4.5%
Koi Fish 3710 45%
101_1 ISI1
Blip 3410 4.1%
Blip_Low_Frequency 1928 2.3%
Low_Frequency_Burst 1885 2.3%
Tomte 1357 1.6%
Fast_Scattering 1304 1.6%
Whistle 1258 1.5%
Low_Frequency_Lines 1018 1.2%

LLO 03b

LHO 03b

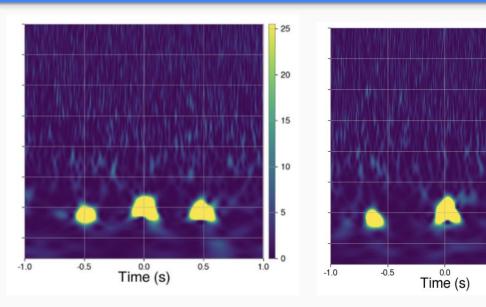
Identifying Fast scattering

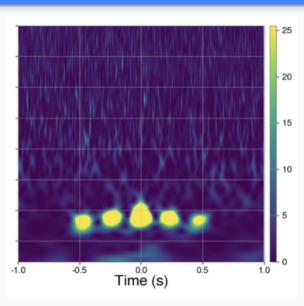


- <u>GravitySpy</u> ML algorithm for noise classification
- <u>Re-trained</u> GravitySpy to recognize Fast_Scattering
- In O3 at LLO, Feb 2020 has highest number (~12000) of Fast scattering triggers

Fast scattering triggers in Feb 2020 at LLO, identified by GravitySpy with confidence above 0.9

Types of Fast scatter





- 20

15

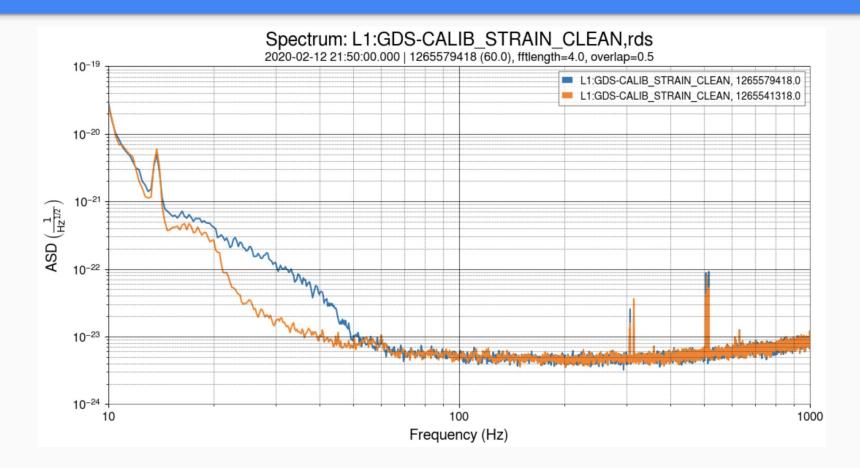
0.5

Non 4 Hz fast scatter

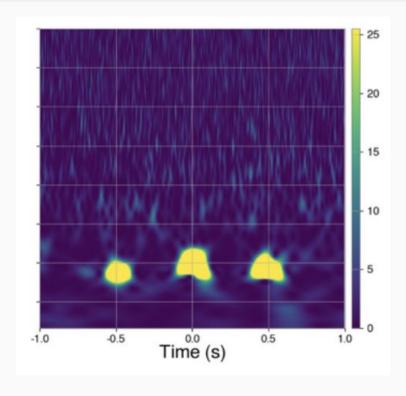
4 Hz fast scatter

alog <u>53263</u>

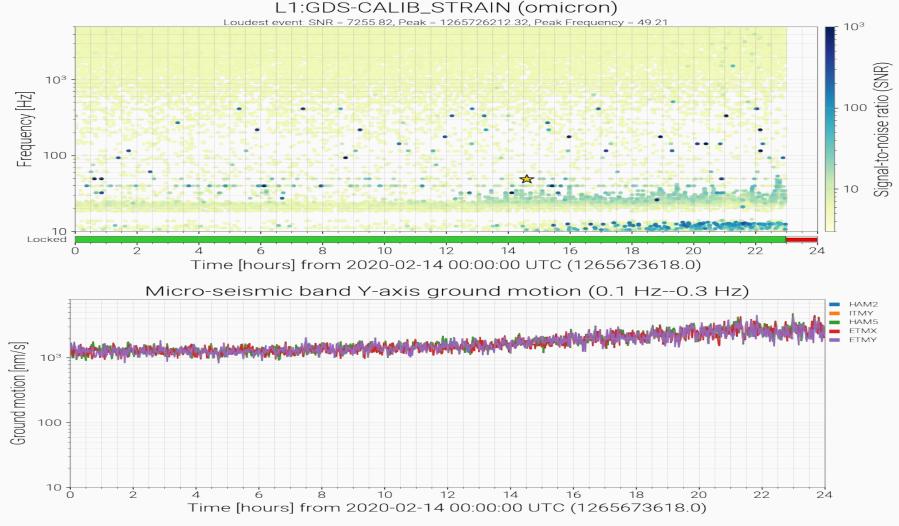
Scatter shelf



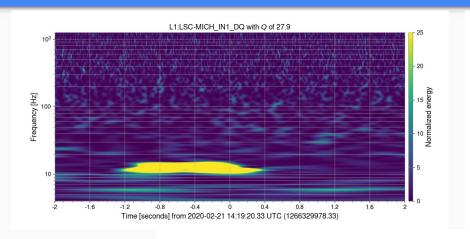
Non 4 Hz fast scatter

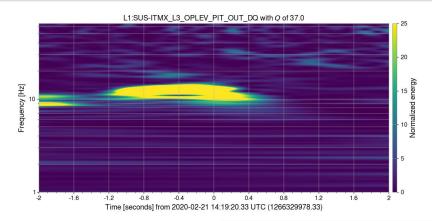


- Correlates with ground motion in the microseism band
- Dominant type of scatter on Feb 6, Feb 14, Feb 21 at LLO
- Corner station coupling?
- Hveto correlations with L1:SUS-ITMX_L3_OPLVEV channels

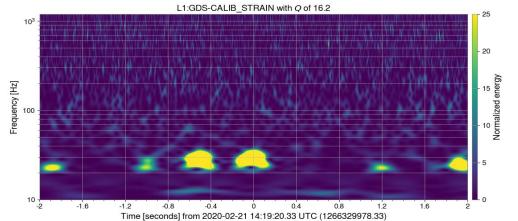


Long duration arches in auxiliary channels



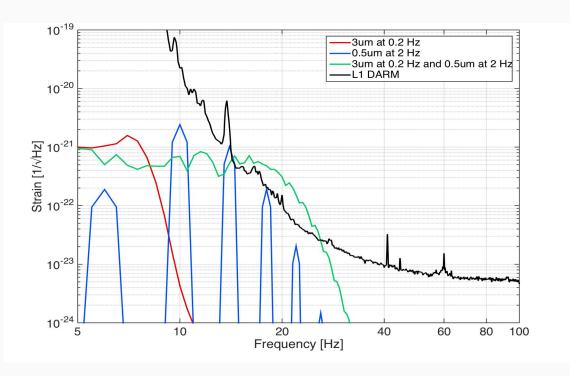


Omega scans

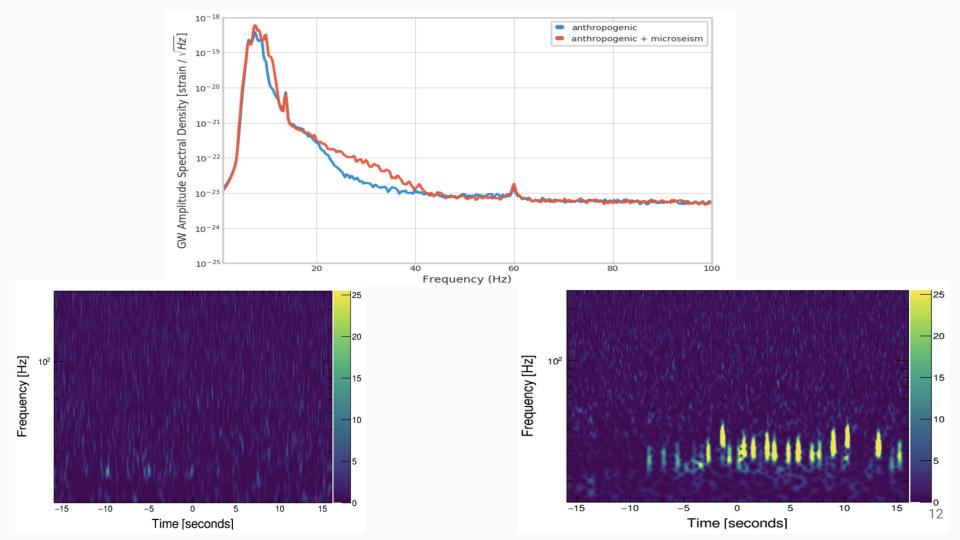


We observe long duration arches in some LSC and ITMX channels with fast scatter in DARM around the same time. More investigation required to understand the possible connection.

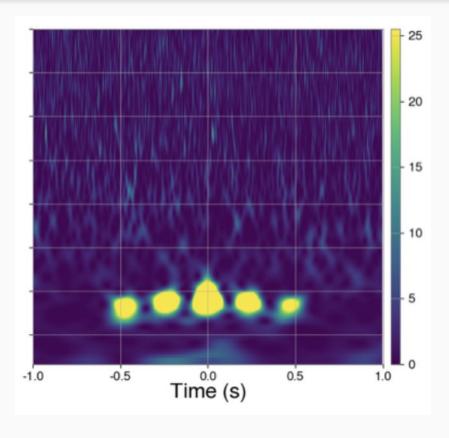
Microseism + anthropogenic for non 4 Hz



- 2 Hz Q low (needs useism)
- 4 Hz Q high (fringes with or without useism)
- Normal motion is ~10nm at 2 Hz but can be amplified by anthropogenic and resonances

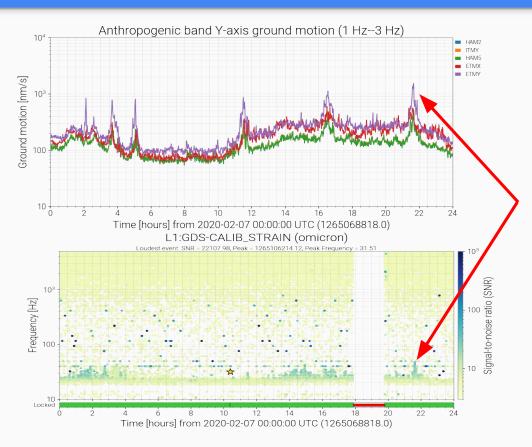


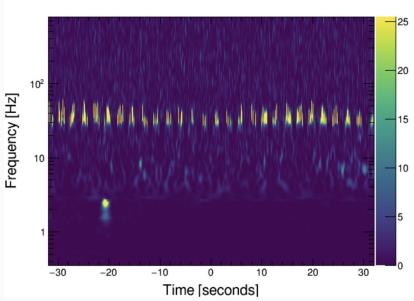
4 Hz fast scatter



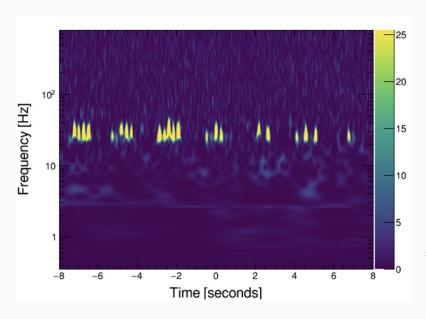
- Correlates with motion in anthropogenic band (1 - 3 Hz) and 3 - 10 Hz band
- Does not require high microseism
- Trains near the Y end at LLO, thunderstorms near the site, delivery trucks shake the ground
- Higher shelf frequency than non 4 Hz scatter
- Possible couplings from corner and end stations

Trains

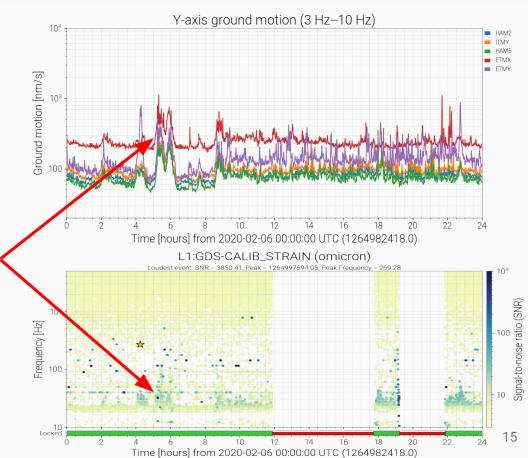




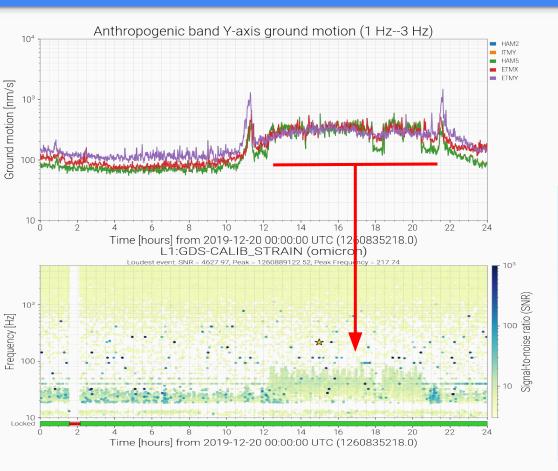
Thunderstorms



Very heavy rain and thunderstorms alog <u>51489</u>

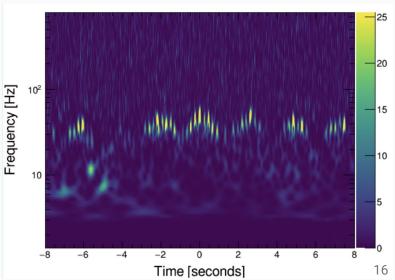


Or just really high anthropogenic



GravitySpy identified 1386 fast scattering triggers between 12:00 and 21:00 UTC!

Logging near X end alog 50583

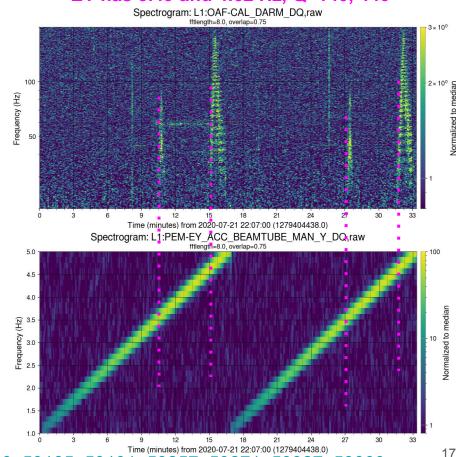


Cryo Baffle Resonances

EX has 4.10 Hz, Q~2000 Corner (ITMY) has 3.825 and 4.191, Q~ 70, 2000

During the EY vent at L1, we plan to damp the cryo baffle, and retest. If successful, propagate to all stations including H1

EY has 3.49 and 4.62 Hz, Q~140, 440

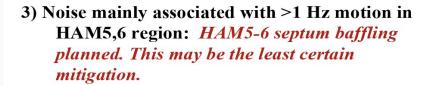


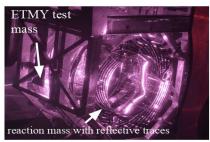
alogs: <u>53364</u>, <u>53025</u>, <u>53057</u>, <u>53062</u>, <u>53077</u>, <u>53131</u>, <u>53166</u>, <u>53185</u>, <u>53191</u>, <u>53257</u>, <u>53271</u>, <u>53327</u>, <u>53309</u>

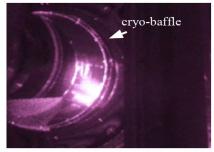
Preparing for 04

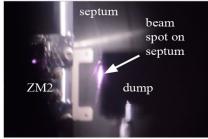
Mitigating O3b scattering noise for O4

- 1) Noise mainly associated with microseismic peak motion: greatly mitigated during O3b by moving reaction mass with test mass (R0 tracking).
- 2) Noise mainly associated with >1 Hz motion at Y-ends, anthropogenic and wind: cryo-baffle damping being tested.









Noise Sprint Aug 2020

Siddharth Soni Guillermo Valdes Brennan Hughey Derek Davis Jess McIver Laura Nuttall and many others

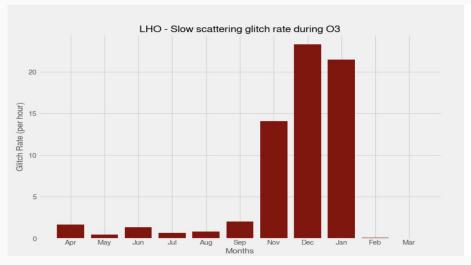
Detchar Noise sprint

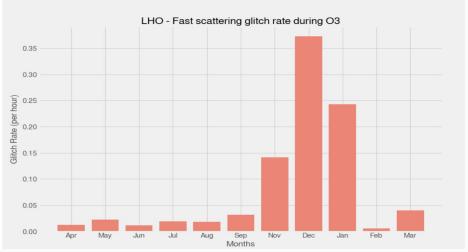
- 3 day event at the end of Detchar f2f meeting
- Current issues in the detector, talk to commissioners
- Junior and Senior LIGO scientist get together for noise hunting
- Participants are divided into multiple teams
- Present the work in Detchar telecons, alog, continue the project
- A great learning experience for the new members

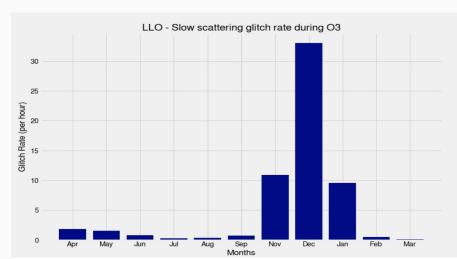
Slow and fast scattering trigger rate in O3 ~ Katie, Ashley, Sidd

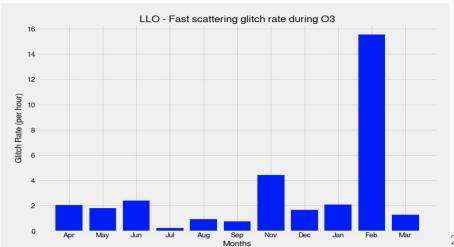
- How do the rates of slow and fast scattering compare with each other?
- How different are these rates for LLO and LHO?
- alog <u>53678</u>

- Data: GravitySpy with SNR > 10 and confidence > 0.9
- Observing duration for each month
- Plot the per hour rate for each month in O3 at LLO and LHO

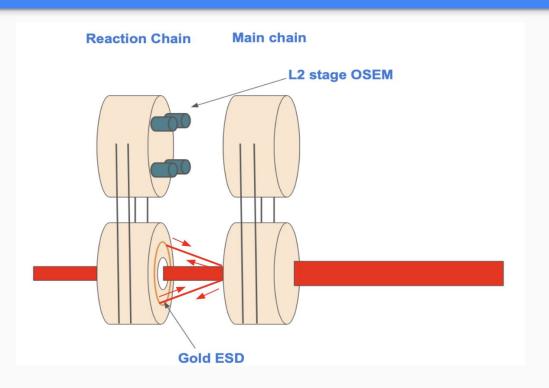








ETM-AERM scattering and RC tracking



- DARM control drive applied in between the chains creates relative motion between them
- A fraction of light hits the Gold ESD, reflects back and joins the main beam after ETM transmission
- Scattering arches in h(t)
- Take the motion from L2 stage and feed it to R0 stage. This way the relative motion between the test mass chain and reaction mass chain is reduced.

Reducing scattered light in LIGO's third observing run arXiv

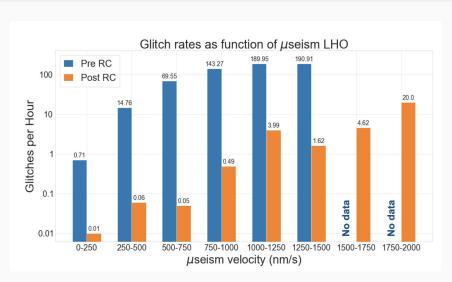
alogs <u>54298</u>, <u>50851</u>

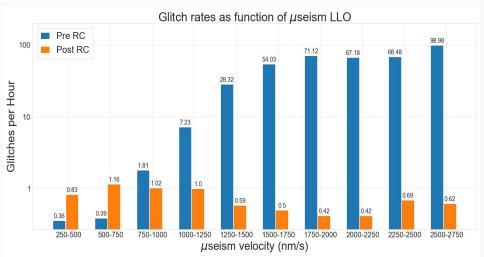
Pre and Post RC tracking slow scattering ~ Jane, Shania, Sidd

- Measure the impact of RC tracking on the rate of slow scattering
- We did this in Feb, 2020 (alog <u>51613</u>) but now we have more data
- Rate of slow scattering triggers normalized by ground motion in microseismic band (0.1-0.3 Hz)
- Measure the impact at LLO and LHO

- Used Corey Austin's <u>code</u> to calculate the normalized rate
- Split the data between Pre and Post RC tracking
- Data: GravitySpy with SNR > 10 and confidence > 0.9

Pre and Post RC tracking slow scattering ~ Jane, Shania, Sidd





Clear reduction in the rate of Slow scatter at both the sites following RC tracking alog <u>53499</u>

Intermittent narrow-band noise investigations

Beverly B. (Stanford), Guillermo V. (LSU), Mouza A. (UMN), Sumeet K. (Mississippi). Shreejit J. (IUCAA), Sang Hoon O. (NIMS), Oli P. (CSUF).

Noise sprint project.

Motivation:

- 38Hz noise generated by an AC unit detached from the ground.
- 75Hz noise generated by a broken vacuum system equipment.

• alogs:

- https://alog.ligo-la.caltech.edu/aLOG/index.php?callRep=53090
- https://alog.ligo-la.caltech.edu/aLOG/index.php?callRep=51745
- https://alog.ligo-la.caltech.edu/aLOG/index.php?callRep=51361

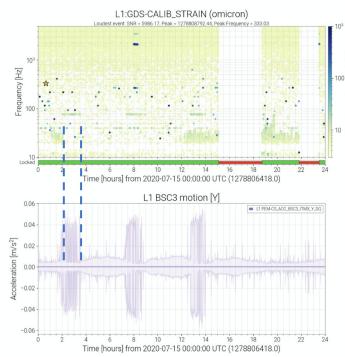
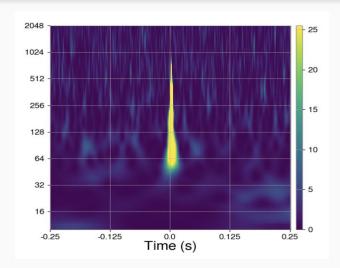


Fig 4. Intermittent narrow-band noise in the GW channel is coincident with periodic elevated ground motion recorded by the accelerometers.

Noise sprint - Burst Breakout Sessions

- Blip glitch investigations (led by Marissa and Brennan)
 - Resurrecting 02 work by Miriam Cabero correlating blips and FEC errors
 - Focused on outlier blips in burst analyses
 - Failed to establish statistically significant correlation between any type of FEC errors and blip-dominated burst backgrounds, but scripting now exist for further follow-up
- Veto evaluation (led by Amber Stuver)
 - Tutorial on VET software used to evaluate effectiveness of offline vetoes
 - Working on automating VET runs on Hveto and other trigger generators



Blip

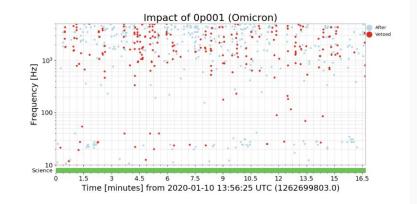
Noise Sprint - iDQ+PyCBC Breakout Session

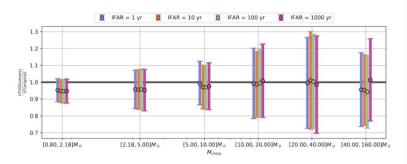
Comparison of CAT2 vetoes and iDQ (Patrick, Derek)

- Compared efficiency and false alarm probability of CAT2 vetoes and iDQ during time with high rate of Whistle glitches
- Found comparable efficiency and deadtime between the two methods

Effect of iDQ veto on PyCBC sensitivity (Max, Tito)

- Created vetoes using segments of low iDQ false alarm probability
- Found that using iDQ as a veto did not significantly increase search sensitivity during periods of whistle glitches



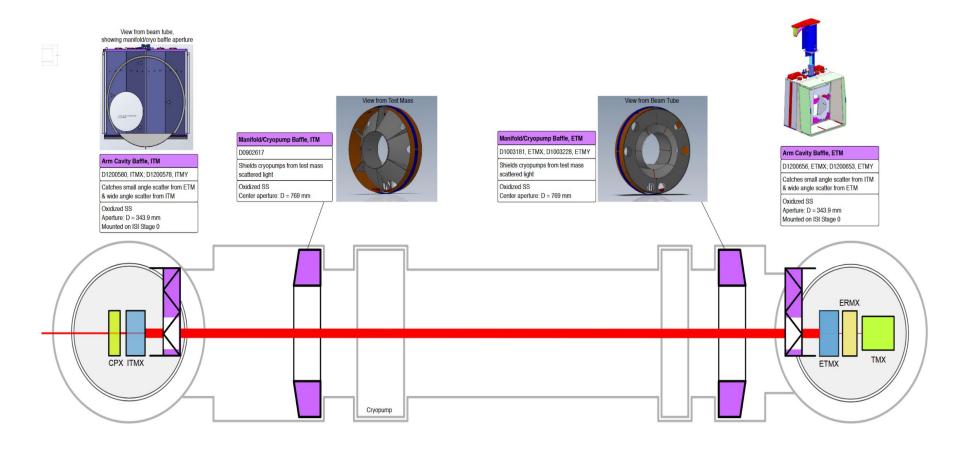


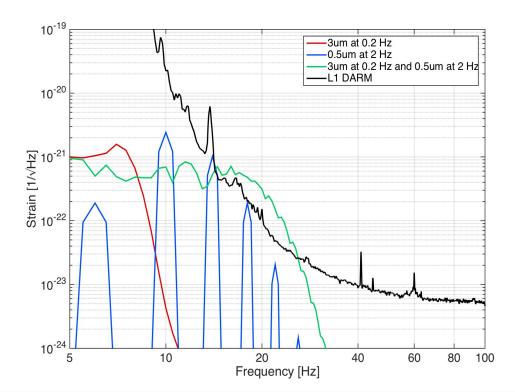
Thank You! Questions and comments.

Extra slides

H1 EY photo
L1 EY photo







- 2 Hz Q low (needs useism)
- 4 Hz Q high (fringes with or without useism)

Generally: if lots of motion, it can show up by itself in DARM (orange) but if lower, then useism by itself (red) or 2 Hz motion by itself (blue) dont show up but the combination (green) does

Graph is just A * lambda/8*pi*sin(4pi/lambda * motion)

A is chosen to showcase our point, but same for all curves

Frequency of few Hz can be whatever, conclusion is the same, just exact motion thresholds differ

Normal motion is ~10nm at 2 Hz but can be amplified by anthropogenic and resonances